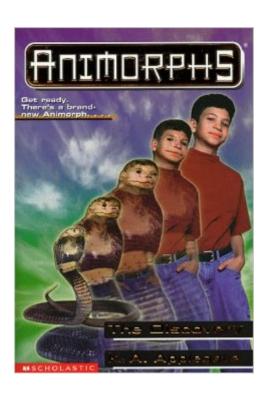
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The Discovery (Animorphs #20)





Synopsis

A kid named David has found the blue box Elfangor used to create the Animorphs. Now he knows the secret, and will do anything to become the most powerful Animorph of all.

Book Information

Age Range: 9 and up

Lexile Measure: 540L (What's this?)

Paperback: 153 pages

Publisher: Scholastic (August 1998)

Language: English

ISBN-10: 0590496379

ISBN-13: 978-0590496377

Product Dimensions: 7.6 x 5.2 x 0.5 inches

Shipping Weight: 4.5 ounces

Average Customer Review: 4.3 out of 5 stars Â See all reviews (72 customer reviews)

Best Sellers Rank: #342,277 in Books (See Top 100 in Books) #81 in Books > Children's Books

> Literature & Fiction > Historical Fiction > Exploration & Discoveries #7267 in Books > Children's

Books > Science Fiction & Fantasy > Fantasy & Magic

Customer Reviews

Again, I come to the same problems like "the Departure". I don't have the whole series, so I can't start out with some summaries. I, again REALLY wish that anyone who has a full series, would give it to me by any chance if you decide to mail it to me, send me an e-mail. Anyway, let's go back to the summary. This story is lead by Marco, the some-what cool, loving to-be-in-center-of attention joker. Okay, they were enjoying their normal lives after their last mission, when Marco saw the morphing cube. The morphing cube Elfangor used to create the Animorphs. The morphing cube, the blue box, the Escafill device which had been thought to be destroyed with Elfangor is now found on hands off a new boy called David. Marco instantly realizes that David doesn't know what it is and what it can do. He also notices that the Animorphs should get the blue box as fast as possible, no matter what costs. The first plan was to just simply steal the Escafill device from the kid's room. The plan fitted into pieces as follows. 1. Fly inside the opened window with David hanging out on his pool 2. Get the thing. 3. Bail. However, they left out a few steps: the first was to check sure of the plan. Marco accidently hit the stick which was keeping the window from shutting, and he locked himself up. Second was that there was a cat in the room which made Rachel join after shattering the glass. Last of all, the kid had a B-B gun. He fired it at Marco who was really close of getting the device. As a result, the plan `A' failed. Next day, in school, Marco finds some horrible facts: David shot out images of the Escafill device on the internet, and Visser three already reserved it.

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